Performance Analysis of 64-Bit Carry Look Ahead Adder

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Abstract- Adders are used in various field of applications such as in digital electronics, VLSI (very large scale integration technology), DSP (digital signal processing), micro processors etc. In digital electronics adder is a digital circuit that is used to carry out addition of two numbers. In processor adder is the fundamental unit use to calculate the address, table indices. In VLSI it acts as the basic building block. In digital signal processing it is used in FIR, IIR filter. Today designing an adder is not an issue main prominence is on designing an adder having less delay, reduced chip area and consumes less power. In this paper 64-bit CLA is discussed and simulation results for 32bit and 64bit CLA has been exposed. The purposed design shows the Performance parameter chip area and delay in results. This adder is implemented using VHDL. Keywords- VLSI, CLA, VHDL, DE, DSP.

1. INTRODUCTION

Adders are most commonly used in various electronic applications. This is the basic building block of a unit. Different types of adders are available such as ripple carry; carry look ahead, carry select, carry save and many more. Each one having their own benefits and limitations. But the main issue is to design an adder having less delay, low power consumption and reduced chip area. In past, the major challenge for VLSI designer was to reduce chip area by using efficient optimization techniques. [1] Then the next phase is to increase the speed of operation to achieve fast calculations as, in today's microprocessors millions of instructions are executed per second. Speed of operation is one of the major constraints in designing DSP processors. Now, as most of commercial electronic products are portable like mobile, laptops etc. These require more battery backup. So, lot of research is going on to reduce power consumption. Thus, there are three performance parameters on which a VLSI designer has to optimize their design i.e. area, speed and power. It is very difficult to achieve all constraints for particular design, therefore depending on demand or application some compromise between constraints has to be made. There are basically two types of adders a) Half adder b) Full adder. These are the main two adders from which others adders are derived .Half adder is used for addition of two numbers. Full adder is used for addition of three numbers in which A, B are two numbers and Ci is input carry. These three numbers are used as inputs and sum and carry out are the outputs.

Look ahead Carry Adder (CLA): CLA is derived from ripple carry adder. In ripple carry adder data flow in a chain as the bit length go on increasing delay increased to overcome that problem carry look ahead adder was designed. Look ahead carry algorithm speed up the operation to perform addition, because in this algorithm carry for the next stages is calculated in advance based on input signals.

Carry look ahead logic uses the concepts of generating and propagating carries. Although in the context of a carry look ahead adder, it is most natural to think of generating and propagating of binary addition, the concepts can be used more generally than this. There will be a carry propagation if OR operation is performed for that either one of the input is one or input carry also be 1.For carry generation there should be AND operation for that both the inputs should be 1.Figure 1 represent the 64 bit carry look ahead adder which consist of 8 adders each one used for eight bit addition.

Generation and propagation can be represented by the Boolean expression in the following way:

Pi = xi or yi --- Carry Propagation Gi = xi and yi --- Carry GenerateCi+1 = Gi or (Pi and Ci)--Next Carry

Figure 1 shows 64-bit carry look ahead adder that consists of eight adders each one performing 8 bit addition.

II RELATED RESEARCH WORK

Various researches have been carried out in order to design adders and a few of them has been discussed here Hasan Krad proposed design of 32 bit multiplier using carry look ahead and carry select adder.Jing Fu Li suggested carry look ahead adder . Carry Look ahead Adder (CLA) is one of the fastest adder structures that is widely used in the processing circuits.

III METHODOLOGY

Adders are the basic unit to perform arithmetic and logic operation. Different types of adders has been designed each having its own benefits and limitations.

To Design the adders based on FPGA, procedure is:

- 1. To study the adder with their benefits and limitations.
- 2. After making comparison write vhdl code.
- 3. Implementation and Synthesize on the Xilinx ISE Design Suit 14.3, ISim simulator.
- 4. After syntesization observe the simulation results.

Software to be used:

- Digital Design Tools: 1. Xilinx ISE Design Suit 14.3, ISim simulator,
- FPGA Development board: Xilinx Spartan-3E kit.

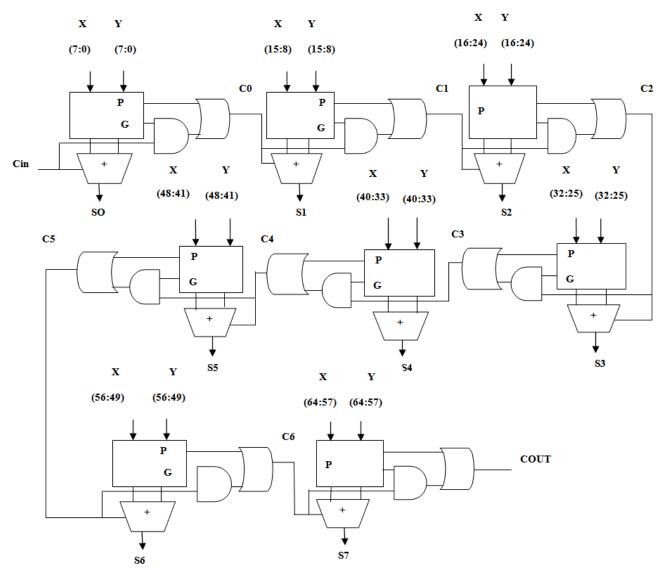


Figure1: Carry Look Ahead Adder

IV SIMULATION RESULTS

Simulation results show the final output. It also represents the RTL View, technology view for 32 bit carry look ahead adder.

4.1 *RTL View:* RTL is register transfer level. It describes the route through which the data transfer take place. It captures the behavior and converts it into circuit.

RTL View for 32 bit carry look ahead adder is shown in figure 2. It consists of X and Y input signals which are 32 bit wide and carry in signal. Two outputs sum and carry out.

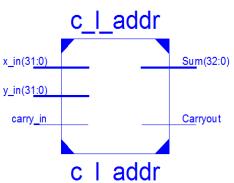


Figure2: RTL View for 32 bit carry look ahead adder

4.2 Simulation results:

								8 ps
Name	Value	1	3ps	14ps	5 ps	6ps	7ps	8 ps
• <table-of-contents> x_in(31:0)</table-of-contents>	00010010110110	000100100011110	11010110111011101		000100101	01101011101110111	01110	
📲 y_in[31:0]	10101101110011	0001001011011110	00011010001000100		101011011	00111000110100010	10110	
🏰 carry_in	1							
🦉 sum[32:0]	1000000110010	0001001000011111	10100100010001011		1000000011	00101000100110010	001101	
1 carryout	o .							
🃲 h_sum(31:0)	10111111000101	00000001110001	11001100110011001		1011111100	0101001101101010101	11000	
📲 carry_generate[31:0]	0000000110010	000100100001110	000 100 1000 1000 100		000000001	00 10 10 00 100 100 100 10	00110	
📲 carry_propagate(31:0)	10111111110111	000100101111111	11011110111011101		101111111	01111011111110111	11110	
📲 carry_in_internal[32:1]	0011111110111	000100101111110	00011110111011100		001111111	01111011111100111	11110	
						1		
Name	Value	0 ps	1ps	2 ps .	3ps	14ps	5 ps .	6ps
▶ <table-of-contents> x_inβ1:0]</table-of-contents>	0000000000000		iuuluuu		0001111111111111	inninn	inntun	, in the second
y_in[31:0]	00000000000000	000000000000000000000000000000000000000	000000000011111			0000000001111111		1
Un carry in	1							1
▶ N sum[32:0]	000000000000000000000000000000000000000	000000000000000000000000000000000000000	000000000111	000000000000000000000000000000000000000	0000000011111	000000000000000000000000000000000000000	0000000011111	
La carryout	0							1
M h_sum[31:0]	000000000000000000000000000000000000000	000000000000000000000000000000000000000	0001111111100000		000000000000000000000000000000000000000	0001111110000000		
► Starry_generateβ1s		000000000000000000000000000000000000000				0000000001111111		1
	1:0] 00000000000000000000000000000000000		~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~	000000000000000000000000000000000000000	00011111111111111			1
Carry propagate(s)		·			0001111111111111			1
 Carly in internals 	211 300000000000000	~						1

4.3 *RTL view:* RTL view for 64 bit carry look ahead adder is shown below.X, Y and carry_in are the inputs, sum and carryout are the outputs.

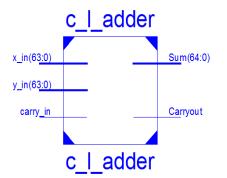


Figure: 3 RTL View for 64bit CLA

4.4 *Technology view* describes the technology used for the purposed work .It consist of n number of look up tables. Each look up table consists of Boolean expressions, logic circuit and K map. As the bit size increases it becomes complicated and number of look up tables get increased.

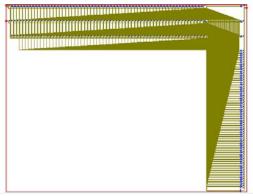


Figure:4 Technology view for 64 bit CLA

4.5 Simulation results for 64 Bit CLA:

Simulation results for 64 bit carry look ahead adder are shown below. Here two numbers A and B are taken third is input carry .These two numbers are 64bit wide. Addition operation is performed on these two numbers which generate the result as Sum and Carry out. Other signals like carry generation carry propagation and next carry will be generated. Sum is the addition of three numbers that is A, B and Ci h_sum is the addition of two numbers.

			1				
Name	e	Value	10 ps	1ps	2.ps	3ps	4ps
Þ 🎙	x_in(63:0)	11011101110111	0011001100110	1101110111011	1101110111011101	11011010101010	
Þ 🎙	y_in[63:0]	00010010001101	1100110110100	0001001000110	0001001000110100	01010110011110	
19	carry_in	0					
Þ 🎙	sum[64:0]	1101000000101	0000000110110	110100000010	110100000010100	01010010001010	
- 10	carryout	0		1			
Þ 🤻	h_sum(63:0)	11001111111010	111111010010	1100111111101	1100111111101001	10001100110100	
۱ 🍕	carry_generate[63:0	0001000000101	0000000100100	000 10000000 10	000100000010100	01010010001010	
Þ 🍕	carry_propagate[63	0] 1101111111111	111111110110	110111111111	11011111111111101	11011110111110	
Þ 🍕	carry_in_internal[64	1] 0001111111111	(111111100100	0001111111111	0001111111111101	11011110111110	
- 1	Name	Value	1,000,001 ps 1,000,002	ps 1,000,003 ps	1,000,004 ps 1,000,00	5 ps 1,000,006 ps	1,000,007 ps
1	▶ <table-of-contents> x_in(63:0)</table-of-contents>	000000000000000000000000000000000000000	000000000000000000000000000000000000000	000000000000000000000000000000000000000	000000000000000000000000000000000000000	001011000010110000101011	1
	y_in(63:0)	000000000000000000000000000000000000000	000000000000000000000000000000000000000	000000000000000000000000000000000000000	000000000000000000000000000000000000000	001111010011110101001110	
	🏰 carry_in	1					
1	▶ 幡 sum(64:0)	000000000000000000000000000000000000000	000000000000000000000000000000000000000	000000000000000000000000000000000000000	000000000000000000000000000000000000000	001011010010101010101000	0
	la carryout	o					
1	▶ 🍢 h_sum(63:0)	000000000000000000000000000000000000000	000000000000000000000000000000000000000	000000000000000000000000000000000000000	000000000000000000000000000000000000000	000 1000 1000 1000 100 10 1 100 10 1	
1	Karry_generate[63:0]		000000000000000000000000000000000000000	T		001011000010110000001010	
1	Karry_propagate[63:0]		000000000000000000000000000000000000000			001111010011110101101111	
1	Marry_in_internal[64:1]	000000000000000000000000000000000000000	000000000000000000000000000000000000000	000000000000000000000000000000000000000	000000000000000000000000000000000000000	001111000011110000001111	-

Table1: Device Utilization Summary

Logic Utilization	Used	Available	Utilization
No. of slices	64	4656	1%
No. of 4 I\P LUT	129	9312	1%
No. of bonded IOB	195	190	102%

This table represents the chip area consumed for the designing of 64bit carry look ahead adder. It shows the number of look up tables, input output and slices used out of total available data. This table also tells number of gates used for designing the adder. From this table it is cleared that utilization of number of input and output is high in comparison with the other components. Whereas number of slices and look up tables have almost same proportion.

4.6 Comparison between delay and memory:

This line graph describes the data of memory and delay. Delay is denoted in nanoseconds where as memory unit is Kilobytes (KB).Because delay is given in nanosecond which is very small in comparison with memory so it is marked at 0.

350000 288168 300000 291624 250000 200000 delay (nsec) 150000 - Total Memory (KB) 100000 50000 0 \$1.082 43.14 32bit 64bit

V CONCLUSION

Simulation results for 32bit and 64 bit carrylook ahead adder has been shown.Results of performance parameter delay and chip area has been revealed.

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